DIRE MULTIVERSE EPISODE 5 "A WILD HOPPING TALE"

Written by

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Dire Multiverse Episode 5: A Wild Hopping Tale (c) Copyright Games Omniverse LLC

Kitty, Lime, Ohmega, Dana, Grady, and Wick

QUICK CHARACTER OVERVIEW

In the beginning, everyone is at Dire Mansion. Dana has a gun pointed at the Puzzlers, and Grady Dire has just arrived with Agent Paine.

Ohmega. (Angel Leigh McCoy)

Kitty (Danielle DeLisle)

Lime (Faith Dincolo)

Wick (M. Yichao)

Dana Lessington (Jennifer Brozek)

Grady Dire (Pete Lutz)

IBI Agent Paine (Paris Crenshaw)

Later, Maggie Mori calls and tells the team to come to her place. Sammitch meets them there, and they talk with Biker George.

Deputy Maggie Mori (Cammie Middleton)

George (Pete Lutz)

1 OPENING NARRATIVE (OHMEGA)

1

Okay. The shit officially hit the fan. It's Ohmega. I suppose you're not surprised that we got ourselves into that much trouble. I suppose you'd say 'I told you so' if you could. And you'd be right.

On the other hand, we were close to figuring out what was happening. Dana Lessington was either completely off her meds, or she was deep into something paranormal. Or maybe both. Probably both.

I can't explain what made us go to Dire Mansion and break in. I can't put words to it. The closest I can come is to say I had a calling. I had an obsessive-compulsive urge to solve the mystery of the Pacific Northwest armadillo. Maybe that means I need meds too. Probably.

We had a right to know what was going on. What gave us that right? Two people were dead, and we witnessed it both times. I'd say that gave us the right.

I could have appealed to Grady Dire's better nature, but I'm not sure he had one. I thought maybe I could get through to Agent Paine? If I could get him alone. But with Dana waving a gun around, that was unlikely. For the moment, we had to cut our losses and get the hell out of the area of effect. The last thing the Puzzlers needed was a bullet.

2 ACT 1:

Ext. Inside Dire Mansion, the parlor. Dana Lessington is holding the PGs at gunpoint.

MUSIC: Fade in background music.

1	WICK	1
1	Look, lady, I don't know who you are, but	1
2	KITTY	2
2	She's Dana Lessington. The one with the statue.	2
3	WICK	3
	The one from the art gallery?	
4	KITTY	4
	(affirmative)	
	Uh huh.	
5	WICK	5
	So why is she pointing a gun at us?	
6	DANA JUST DANA	6
	If you'll shut up for two seconds, I'll tell you.	
7		7
7 3	LIME What do you want from us?	7 3
		_
8	DANA JUST DANA You're my diversion. You're going	8
	to draw Grady Dire and that IBI	
	agent away, so I can take back my property.	
	proporoj.	

9	WICK No problem. Let us go, and we'll	9
	make noise. That'll get his attention.	
10	DANA JUST DANA You and you. You're coming with me.	10
11	KITTY (scared) Me and Lime?	11
12	LIME (disbelieving) Why us?	12
13	WICK (half-whispered to himself, shaking head) Never split up the party.	13
14	DANA JUST DANA You, skinny kid	14
15	WICK (offended) This is all lean muscle, thank you very much.	15
16	DANA JUST DANA And you, grown-up nerd. Get Grady out of the mansion.	16
17	OHMEGA So, you want me and Wick to go out and create a diversion for you?	17
18	DANA JUST DANA Are you people slow?	18
19	WICK You don't have to take Kitty and Lime with you. We'll do it. They stay with us.	19
20	DANA JUST DANA So you think I'm slow. Is that it? Just go do what you're told. Get Dire and Paine outside. Now. We'll wait here.	20
21	OHMEGA Miss Lessington, it doesn't have to be like this. Please	21

22	DANA JUST DANA	22
	(venomous) You think I won't shoot? You think I don't have it in me. Think again. Do as I say or the little one dies.	
23	KITTY (scared) Me?	23
24	OHMEGA C'mon, Wick. Let's go.	24
25	DANA JUST DANA You two, over here. No funny business.	25
26	LIME (wry) Nothing funny about this.	26
	SFX: footsteps, front door unlocking, opening foots	teps.
27	WICK (whispered) What are we gonna do?	27
28	OHMEGA (whispered) We're gonna do what she wants.	28
29	OHMEGA (CONT'D) (shouting) Hey! Mr. Dire! Grady Dire! We need to talk to you!	29
30	WICK (shouting) Come out, come out, wherever you are!	30
31	OHMEGA We're not going away, Mr. Dire! We know you're in there!	31
	SFX: stomping bootsteps as Grady and Paine come out on porch.	to the
32	WICK (whispered, impressed, but a bit scared) Wow, I forgot how badass Grady Dire is. And is that your Agent Paine?	32

		5.
33	OHMEGA Not <i>mine</i> , but yeah.	33
34	GRADY (angry, drawing it out) Get off my land!	34
35	PAINE (calm) Citizens, you're trespassing. I strongly suggest you leave.	35
36	OHMEGA We're not going anywhere. We deserve answers. What are those armadillos? We know they're not normal, and they're killing people!	36
37	GRADY (angry) I don't know who you think you are, but you're not welcome here. Go, before I call the police.	37
38	OHMEGA Not until you give us answers.	38
SFX: Swoo	py noise to indicate change scene	
39	KITTY (whisper) What are we gonna do, Lime?	39
40	LIME (whisper) We're gonna do what the lady with the gun tells us to do. Stay close to me.	40
41	DANA JUST DANA Let's move. And don't try anything stupid.	41
42	KITTY No, ma'am. No stupid here.	42
SFX: inter	rior footsteps	
43	DANA JUST DANA Into the library. Through that door. Go.	43

44	LIME Wow. Look at all the books. Wick wishes he was me right now.	44
45	KITTY Some of these books are really old.	45
46	DANA JUST DANA Get over there. And don't move.	46
	SFX: interior footsteps	
47	KITTY (whispered) The way she looks at that statue, you'd think she wanted to crawl into it.	47
48	LIME (whispered) The way she touches it, you'd think she wants it to crawl into her.	48
49	KITTY (whispered) Gross!	49
50	LIME (whispered) I mean into her guts.	50
51	KITTY (whispered) Still gross.	51
52	LIME (whispered) Look, you can see Ohmega and Wick through that window. Dire and Agent Paine are out there too. Wonder what they're saying.	52
53	KITTY Mr. Dire looks pissed.	53
	SFX: swoopy noise to indicate scene change	
54	GRADY (angry) Fine, have it your way, dumbasses. Paine, call the sheriff's office.	54
55	PA <i>I</i> NE I don't have a phone. Use yours.	55

56	GRADY (grouchy, but less loud)	56
	Dammit, Paine, just get them out of here. That's your job.	
57	PAINE (quiet, thoughtful) Um, Dire? What's she doing? Look.	57
	SFX: shuffling in dirt as Ohmega uses her toe to write Gun"; continues until Ohmega speaks next.	"Dana
58	WICK (whispering) What are you doing, Ohmega?	58
59	OHMEGA (whispering) Letting them know.	59
60	OHMEGA (CONT'D) (regular voice) Mr. Dire, it was almost us who died, who ended up lying dead in the dirt. Look we don't want any trouble. We just want to know what's happening right now. Right now, Mr. Dire.	60
61	WICK (whispering, reading the first two words) Dana Gun spelled out in the dirt. Oh my god, you're brilliant. Whoa. Deja vu. SHORT PAUSE OF SILENCE.	61
62	PAINE Is she?	62
63	GRADY (to Paine) Yeah. She is.	63
64	GRADY (CONT'D) (to Ohmega) Inside?	64
65	OHMEGA (whispering) Yeah.	65

66	OHMEGA (CONT'D) (regular voice) We need to talk, Mr. Dire, before more people end up dead. You have to help us. My friends almost died.	66
	SFX: Grady's heavy bootsteps retreating back inside.	
67	PAINE Dire! Hold on. Let's think about this. Oh, fudge on a stick.	67
68	PAINE (CONT'D) You two stay here. We've got this.	68
	SFX: Paine's heavy bootsteps retreating back inside.	
69	WICK We gonna do what he says?	69
70	OHMEGA You kidding? Our friends are in there. C'mon.	70
	SFX: Footsteps going inside.	
	SFX: Swoopy scene change sound.	
71	LIME (whispered) They're on their way in. I'm gonna talk to her.	71
72	KITTY (whispered) Lime! Do not approach the dog park!	72
73	LIME (whispered) I jus' wanna ask her a question.	73
74	LIME (CONT'D) (normal volume) Hey, lady. Why's this statue so important to you anyway?	74
75	DANA JUST DANA (normal volume) You wouldn't understand.	75
76		76

77	DANA JUST DANA I need it for my family. To bring them here. My son My daughter My partner My mother They can't stay where they are. They're being hunted.	77
78	KITTY What? Why are they being hunted?	78
79	DANA JUST DANA (angry) Because I angered the wrong man. A powerful man who will hurt me in any way he can. I'd be dead now if I hadn't left.	79
80	LIME So your family isn't in America?	80
81	DANA JUST DANA (sincere) No. Not in America. They're somewhere they're not safe. I need to get them out.	81
82	LIME Wow. Okay.	82
83	KITTY (whispered aside) We have to help her!	83
84	LIME (whispered aside) Are you out of your mind?	84
85	KITTY (whispered aside) Please, Lime. We have to help her get her family.	85
86	LIME (whispered aside) Jeeeezus.	86
87	LIME (CONT'D) (normal voice, to Dana) I have another question. Did you bring those Pacific Northwest armadillos here? Do you have anything to do with those?	87

88		DANA JUST DANA The what?	88
89		KITTY Armadillos. Like the statue.	89
90		DANA JUST DANA Oh. No. I didn't bring them. The man who's after me sent them. They're trying to find me.	90
91		LIME They're killing people!	91
92		DANA JUST DANA I know that! They killed my friend. Look, do you really want to help me and my family?	92
93		LIME Maybe?	93
94		KITTY Yes! How can we help?	94
	SFX: swo	opy scene change sound	
95		WICK Ohmega, we should stay out here. You're wack if you think I'm going back in there.	95
96		OHMEGA Then you stay here. I want to find Kitty and Lime.	96
	SFX: foot	tsteps	
97		WICK Ah, shit. Wait for me.	97
98		PAINE Dana of the Lessington clan, I'm taking you into custody by authority of the Interdim I.B.I. Put down the	98
	SFX: gun	shots, several in a row	
	SFX: runi	ning footsteps	

99	LIME	99
	(cry of surprise and fear) Shit!	
100	KITTY (cry of surprise and fear) Oh crap!	100
101	PAINE All right! Stop shooting! We'll stay out here. Talk to me. Why are you here?	101
102	DANA JUST DANA I haven't broken any of your laws. Back off, or I'll kill the squeaky earth bitch.	102
103	KITTY (gun trained on her, scared, squeaky) I'm not squeaky!	103
104	PAINE You don't want to do this.	104
105	DANA JUST DANA Actually yes, I do. And you're not going to stop me. I won't let you send me back. Not yet.	105
106	GRADY You're making a fatal mistake, Lessington. We're bound by oath to protect these innocents.	106
107	DANA JUST DANA Let me go, and I won't hurt anyone.	107
108	PAINE I can't let you go.	108
	SFX: Gunshot	
109	KITTY (pretending to get shot) (cry of pain)	109
	SFX: Sound of body falling to floor	
110	LIME Kitty! She shot Kitty! Help!	110
	SFX: running footsteps	

111	PAINE She's making a break for it! I'll get her. Grady, you call for help.	111
112	WICK Kitty! Kitty! Are you okay?	112
113	KITTY Oooohhh owwwww I might be dying	113
114	OHMEGA Oh no! Kitty stay with us.	114
115	LIME Okay, drama mama. You can stop with the craptacular death scene. They're gone.	115
116	KITTY Already? I was just getting into it.	116
117	WICK You're not?	117
118	KITTY Not shot. No. Sorry.	118
119	OHMEGA You were faking it?	119
120	WICK Lucy, you got some 'splainin' to do.	120
121	LIME C'mon, let's get out of here before Dire comes back.	121
122	KITTY I'll explain later.	122
	SFX: footsteps as everyone leaves the mansion.	
123	OHMEGA Look! There's Dana.	123
124	LIME Where?	124
125	OHMEGA There, Running across the lawn.	125

126	KITTY She's fast. Agent Paine's never gonna catch her. Good.	126
127	WICK Good? Seriously, Kitty?	127
128	KITTY She's not the bad guy here, Wick.	128
129	OHMEGA Then who is?	129
130	KITTY A selfish, heartless, stingy, smallminded	130
131	OHMEGA Uh oh. Here comes Dire. Quick! Get in the car!	131
SFX: Foots	steps and car doors opening, closing.	
132	LIME Hurry, O! He's running!	132
133	OHMEGA Lock your doors!	133
SFX: Doors	s lock, keys jangle, then car starts up.	
134	KITTY Go, go, go!	134
SFX: Car p	peels out Add car interior background.	
Silence fo	or a short while.	
135	OHMEGA What the heck happened back there? Kitty?	135
136	KITTY (sighs) Things got complicated.	136
137	LIME You can say that again.	137
138	WICK Please don't.	138
139	LIME Tell them, Kitty.	139

140	KITTY (remembering)	140
	Okay. Ms. Lessington is an immigrant, and she has family still stuck in her home country. They're in danger. Some evil ex, maybe a mob guy or something, is trying to kill them. She's on the run.	
141	LIME She came here seeking sanctuary and just wants to bring her mom, her kids, and her partner here too.	141
142	KITTY She's not a bad person. She's just scared. And alone.	142
143	OHMEGA So you pretended to get shot to help her get away? That's pretty shitty, Kitty. I mean, for reals. You scared us.	143
144	KITTY I know. Sorry.	144
145	WICK Why'd you do it?	145
146	KITTY So, you guys know I'm half Japanese, right?	146
147	LIME Duh.	147
148	KITTY My dad's family is Japanese. He moved here with my grandma, met my mom, and kinda fell in love.	148
149	OHMEGA Kinda?	149
150	KITTY My mom never married him. I don't know why. She won't talk about it.	150
151	LIME Marriage is overrated.	151

152	KITTY Yeah, well, my dad never got a	152
	green card, so he was kinda here illegally. He and my grandma lived with us.	
153	OHMEGA So he couldn't work?	153
154	KITTY Not legally. But he did landscaping, and Grandma crafted. She sold a lot of her stuff.	154
155	WICK What does this have to do with you getting shot?	155
156	KITTY When I was a freshman in high school, people picked on me pretty hard 'cause I was small for my age	156
157	LIME Still are.	157
158	KITTY I only had one friend: Brenda. Everyone hassled her too. She had bad acne.	158
159	WICK Is this going somewhere?	159
160	KITTY I told Brenda that my dad and grandma were illegal.	160
161	LIME Uh oh. I think I know where this is going.	161
162	KITTY She told her parents, who were stuck-up Christiansnot the good kind of Christian. They were racist and anti-immigration.	162
163	OHMEGA The kind that believe their bounty wasn't meant to be shared with the less fortunate?	163

164	KITTY Exactly. They were selfish, heartless, stingy	164
165	WICK And let me guess: small-minded?	165
166	KITTY (affirmative) Uh huh. Not very Christian at all, in fact. My dad was a good man, a productive member of society. Had been for years. And they turned him in.	166
167	LIME Oh damn, Kitty.	167
168	KITTY I'll never forget when they came to take him and my grandma away. It was like a scene from that movie "Brazil." You'd-a thought my dad was an international terrorist or a cult leader with a bunker full of guns.	168
169	WICK They took them away?	169
170	KITTY And I never saw them again.	170
171	OHMEGA It didn't even matter that he had a kid who was American?	171
172	KITTY Nope. Didn't matter at all.	172
173	LIME Never? You never saw them again?	173
174	KITTY I got letters from my grandma for awhile, but they stopped when I was sixteen. I think she died.	174
:	Extended silence.	
175	OHMEGA I'm sorry, Kitty. That's an awful thing to go through.	175

176	KITTY So you see why I had to help her? It was my fault my dad and grandma got deported.	176
177	WICK You were just a kid. It wasn't your fault.	177
178	KITTY I should have kept my mouth shut.	178
179	LIME (to herself) Wow. That explains a lot.	179
	SFX: Ohmega's cellphone rings.	
180	OHMEGA Sorry, guys. Wick, can you see who it is for me?	180
181	WICK It's the sheriff's department. Maggie Mori. She's the one from Metagalacticon, right?	181
182	OHMEGA Yeah. Put it on speaker, will you?	182
	SFX: Phone stops ringing.	
183	WICK Go for Ohmega.	183
184	OHMEGA Deputy Mori?	184
185	DEPUTY MORI (judgy) Yeah. Are you driving a car?	185
186	OHMEGA Yes, but I'm not holding the phone. Both hands on the wheel. Both eyes on the road. What's up, Deputy?	186
187	DEPUTY MORI I need you to gather up your friends, everyone who was on the road that night at Metagalacticon. We need to talk.	187

188	OHMEGA When?	188
189	DEPUTY MORI Now. Today. I'll text you the address.	189
190	LIME Is that an order, Deputy Mori?	190
191	DEPUTY MORI Is that Lime? Just get your asses here. Okay? It's important.	191
192	LIME Yes, ma'am.	192
193	OHMEGA Everyone's with us but Sam and . We'll see if he can meet us there.	193
194	KITTY Already on it. I'm texting him now.	194
195	DEPUTY MORI Good.	195
196	OHMEGA We'll be there She hung up.	196
197	WICK That was ominous.	197
	SFX: Car speeds up. Music and car background fade out, the music comes back. Interior ambient. Maybe the sound of a parrot? Talking bird.	
198	DEPUTY MORI Find a seat.	198
199	KITTY I like your house, Deputy Mori. It's cute.	199
	WICK Nice parrot.	
200	LIME Yeah, the taxidermied chihuahua isadorable.	200
201	DEPUTY MORI That was Taco. My mother had him stuffed.	201
	(MORE)	

	DEPUTY MORI (CONT'D) She left him to me when she died, with strict instructions for his upkeep. I can't seem to get rid of the damn thing.	
202	SAMMITCH (aside to Ohmega) Not judging, Ohmega, butthat's weird.	202
203	OHMEGA (aside to Sammitch) Right, Sammitch? I was thinking the same thing.	203
204	KITTY So how come you needed to see us?	204
205	DEPUTY MORI Hey, George! Come on down. They're here.	205
206	SAMMITCH Sit by your ol' pal Sammitch, Wick.	206
SFX: Pat,	pat, pat on couch cushion.	
207	WICK Sure, Sam.	207
0.00		
208	LIME I don't suppose you've got any lemonade or cookies, do you, Deputy? This feels like an occasion for lemonade and cookies.	208
	I don't suppose you've got any lemonade or cookies, do you, Deputy? This feels like an occasion	208
	I don't suppose you've got any lemonade or cookies, do you, Deputy? This feels like an occasion for lemonade and cookies.	208
SFX: heav	I don't suppose you've got any lemonade or cookies, do you, Deputy? This feels like an occasion for lemonade and cookies. Ty footsteps coming down stairs GEORGE Couldn't find your air freshener,	
SFX: heav	I don't suppose you've got any lemonade or cookies, do you, Deputy? This feels like an occasion for lemonade and cookies. Ty footsteps coming down stairs GEORGE Couldn't find your air freshener, Mori. DEPUTY MORI (wry, unamused)	209

	I think he's wearing the same clothes he had on that night.	
213	SAMMITCH (whispered) Biker chic. He's kind of a DILF.	213
214	DEPUTY MORI You guys remember George? George, this is Kitty, Lime, Ohmega, Wick, and Sam. Not their real names.	214
215	GEORGE Mine's an alias too.	215
216	LIME Your alias is George?	216
217	DEPUTY MORI Tell them what you told me, George.	217
218	GEORGE Look, Mori, I didn't sign up for story time with the kids. I shouldn't even be here.	218
219	SAMMITCH Crikey.	219
220	LIME How about popcorn? I could go for some popcorn.	220
221	DEPUTY MORI They need to know, George.	221
222	GEORGE Then you tell 'em.	222
223	DEPUTY MORI Don't be a wuss, George.	223
224	GEORGE Hey! I ain't no Okay, all right. I'll tell 'em, but this is on you.	224
225	LIME Now I really do want popcorn.	225
226	DEPUTY MORI No lemonade. No cookies and no popcorn. Shut up and listen. Go ahead, George.	226

227

<clears throat> Damn. These friends
of yours look like a bunch of fancy
chocolates in a fancy box, Mori. I
bet you they go cryin' to their
mamas after what I got to tell 'em.

228

DEPUTY MORI

228

We'll see. Get on with it.

229

GEORGE

229

(monologue -- see .docx file)

Okay. But before I get into it, you guys should know that my life ain't been easy like yours. I seen some shit, an' I mean stanky-ass, bloody, corn-nutty shit. I was in Desert Shield.

February 24, 1991. Probably before most of you were even born. At 4am, we pushed in to kick those Iraqi assholes out of Kuwait or die tryin'.

That's where I learned about brotherhood. And death. And fear. I went into the darkest fuckin' caves you could imagine, and when I came out, I had a terrorist in each hand and another one between my teeth. You think I'm kiddin'? I ain't even exageratin'.

After the war ended, I came home and was prospected into the Killer Whales. That's my motorcycle club. We get into trouble now and then. There's rivalry. An' when a brother is in trouble, we show up with bats to help him out. It gets bloody sometimes, 'specially when they're askin' for it.

My point is that I've seen shit. I've done shit. And I've had shit done to me. Shit that'd make that dead asshole we found seem like nothin'.

But this... this other thing. I got no explanation for it.
(MORE)

GEORGE (CONT'D)

Mori here tells me she thinks it's related to that roadkill we ran into out in the woods. Whatever it was gutted that guy. Maybe she's right.

Maybe she ain't. All I know is ever since that night, things ain't been the same for me. I'm havin' nightmares like you wouldn't believe. So real I can't even tell I'm dreamin'.

And then... there's this.

Wait for it...

SFX: pop sound as George disappears

230	LIME (shocked)	230
	What the fuck?	
231	WICK (shocked)	231
	Where'd he go?	
232	KITTY (freaked)	232
	Okay, hold on! Deputy Mori! What just happened? He just disappeared! You guys saw that, right?	
233	OHMEGA	233
233	(awed) We saw it too, Kitty.	233
004		004
234	SAMMITCH	234
	<pre>(upset) That better be some kinda trick. I don't like this.</pre>	
235	LIME	235
	Sohe can go invisible? George? Whoah! Where are you? You're invisible.	
236	DEPUTY MORI	236
	Wait for it	